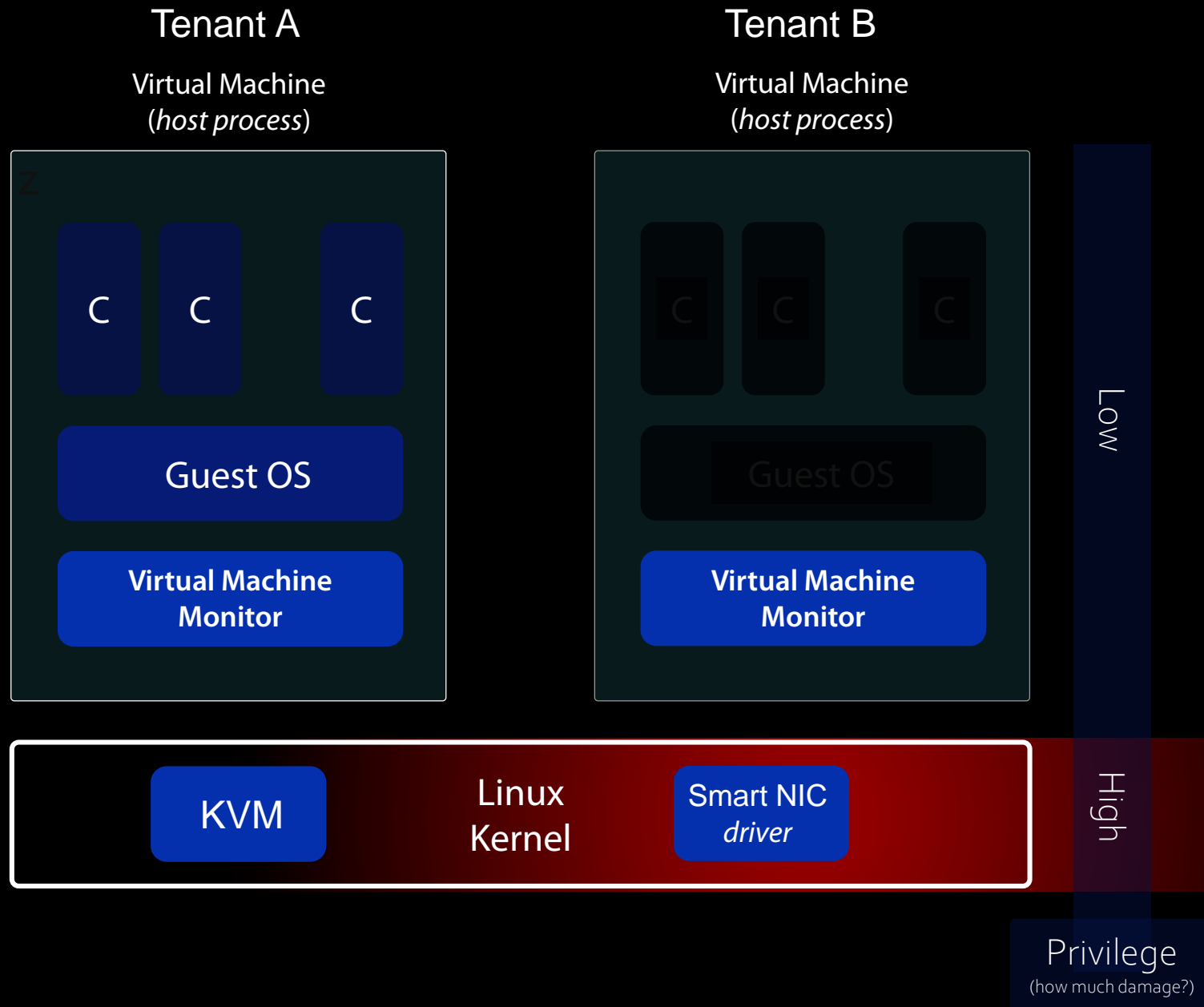


Improving Hypervisor Security

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The Hypervisor is a very powerful piece of software



- The Hypervisor is managing the (software) wall
- Hypervisor in Linux is split
 - KVM, with kernel-level privileges
 - VMM, with user-space privileges
- QEMU is the most complex VMM
 - Many of the features are actually not needed
 - Some may not be tested/maintained properly
- **More features -> more code -> larger surface of attack -> Less security**

Measuring surface of attack via lines of code

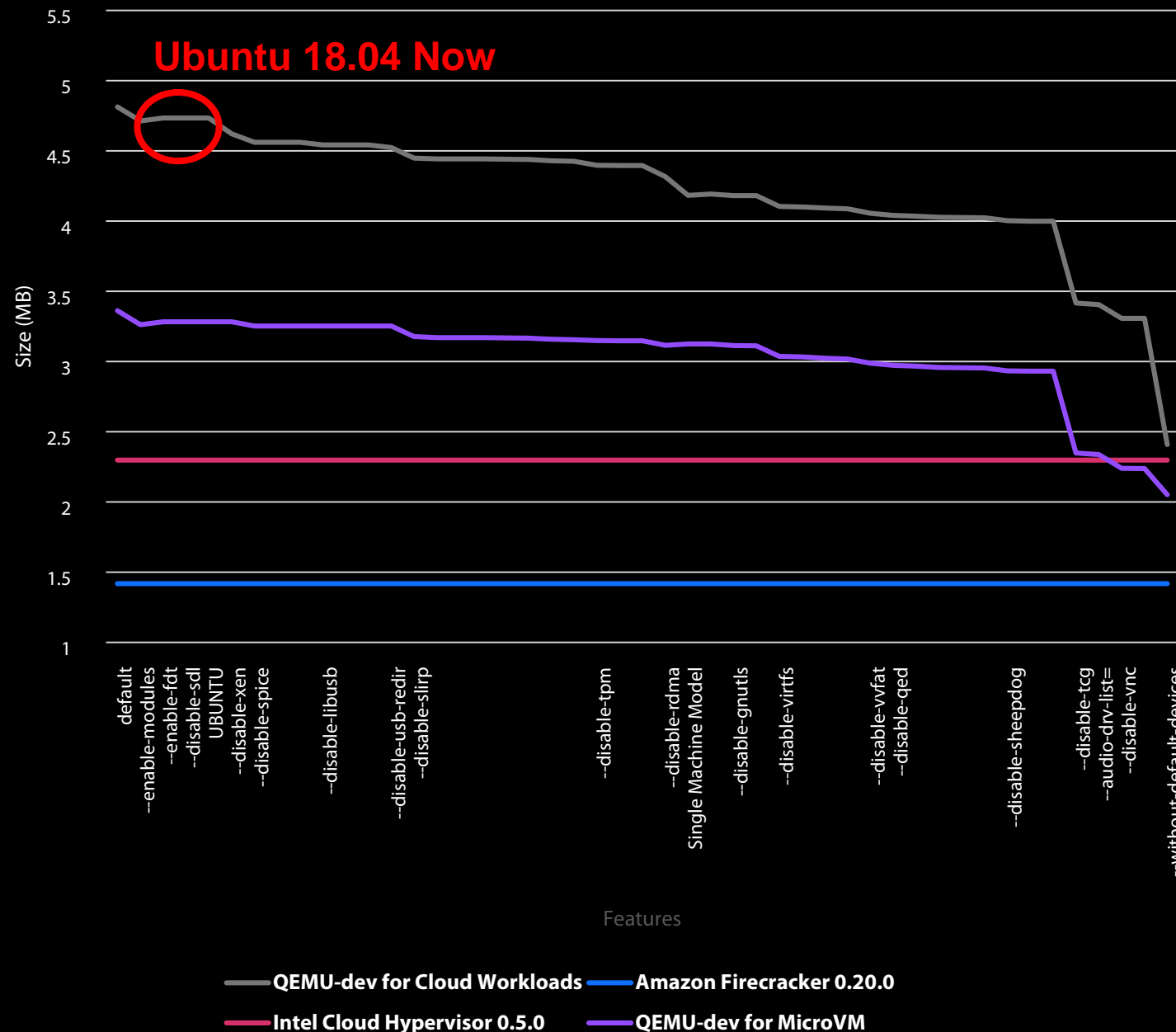
- Since most of the features of QEMU are not needed for the specific case of Cloud Virtualization, why not remove them?
- QEMU is not modular

Measuring surface of attack via lines of code

- Since most of the features of QEMU are not needed for the specific case of Cloud Virtualization, why not remove them?
- ~~QEMU is not modular~~
 - QEMU has done a lot of progress in terms of modularity and code reduction capabilities in the past two years; however
 - Such changes have yet to reach most Linux distributions
 - Slow production cycles
 - Loss of generality

Measuring surface of attack via lines of code

Hypervisors Binary Size Comparison (Code Section .text)



- Since most of the features of QEMU are not needed for the specific case of Cloud Virtualization, why not remove them?
- ~~QEMU is not modular~~
 - QEMU has done a lot of progress in terms of modularity and code reduction capabilities in the past two years; however
 - Such changes have yet to reach most Linux distributions
 - Slow production cycles
 - Loss of generality
- Collaborating with QEMU maintainers, we were able to explore the current modularity of QEMU
- The picture is very promising, with QEMU already a serious contender to Cloud Hypervisor

Improving Metrics in Security

Binary Size

Converging to
[2.5-4.5] MB
Qemu, Cloud Hypervisor



Defect Density

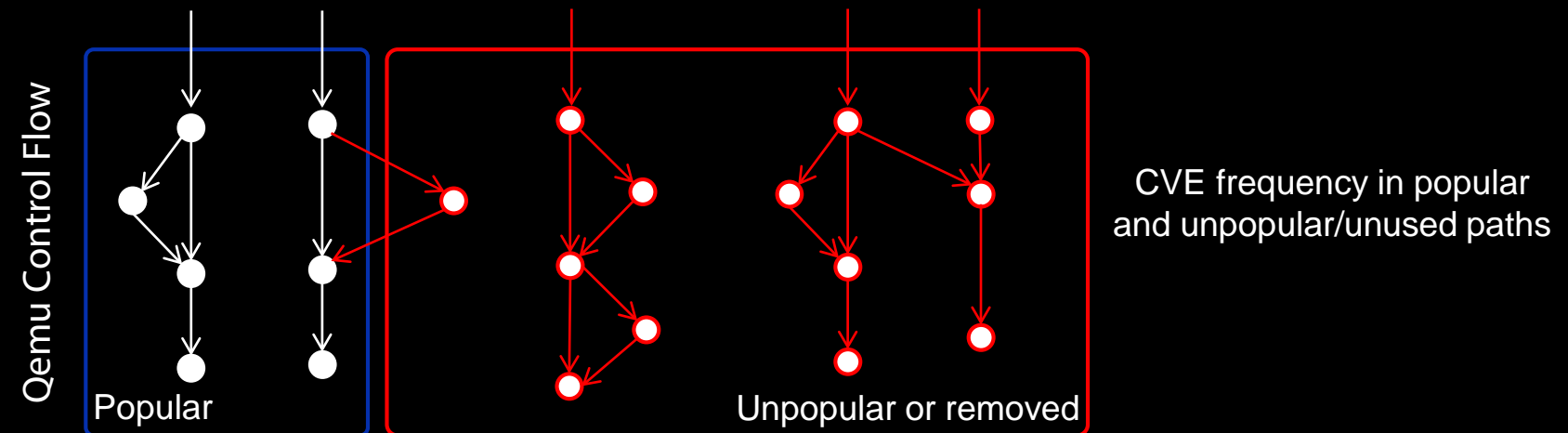
(<https://scan.coverity.com/projects/qemu>)

0.01 over ~2M LOCs
average Open Source project is 0.65



Coverage under common Cloud Workloads

Bug Location in Code



Improving Metrics in Security - Bug Location in Code

- Location of fixed bugs through git commit log:

- CVE-2019-12068
 - hw/scsi/lsi53c895a.c Code Removed
- CVE-2018-7550
 - hw/i386/multiboot.c Code not removed
- CVE-2018-5683
 - hw/display/vga.c Code Removed
- CVE-2018-19489
 - hw/9pfs/9p.c Code Removed
- CVE-2018-19364
 - hw/9pfs/9p.c Code Removed
- CVE-2018-17963
 - net/net.c net/net.h Code not removed
- CVE-2018-16872
 - hw/usb/dev-mtp.c Code Removed
- CVE-2018-16867
 - hw/usb/dev-mtp.c Code Removed
- CVE-2018-16847
 - hw/block/nvme.c Code not removed
- CVE-2017-9503
 - hw/scsi/megasas.c Code Removed
- CVE-2017-8379
 - ui/input.c Code not removed

GCC Code Coverage Report					
Directory: ./		Exec		Total	Coverage
Date: 2020-02-25 04:37:09		Lines:	39320	198318	19.8 %
Legend: low < 75.0 % medium >= 75.0 % high >= 90.0 %		Branches:	12463	103188	12.1 %
File	Lines	Branches			
accel/accel.c	78.6 %	22 / 28	50.0 %	2 / 4	
accel/kvm/kvm-all.c	50.3 %	687 / 1366	33.6 %	197 / 586	
accel/kvm/sev-stub.c	0.0 %	0 / 4	- %	0 / 0	
accel/kvm/trace.c	100.0 %	4 / 4	- %	0 / 0	
accel/kvm/trace.h	52.0 %	66 / 127	12.2 %	11 / 90	
accel/qttest.c	62.5 %	10 / 16	- %	0 / 0	
accel/stubs/hax-stub.c	0.0 %	0 / 6	- %	0 / 0	
accel/stubs/hvf-stub.c	0.0 %	0 / 5	- %	0 / 0	
accel/stubs/tcg-stub.c	0.0 %	0 / 2	- %	0 / 0	
accel/stubs/whpx-stub.c	0.0 %	0 / 10	- %	0 / 0	
arch_init.c	0.0 %	0 / 4	- %	0 / 0	
audio/audio.c	0.9 %	10 / 1072	0.6 %	4 / 646	
audio/audio.h	0.0 %	0 / 3	- %	0 / 0	
audio/audio_int.h	0.0 %	0 / 2	0.0 %	0 / 2	
audio/audio_legacy.c	0.0 %	0 / 273	0.0 %	0 / 82	
audio/audio_template.h	0.0 %	0 / 268	0.0 %	0 / 294	
audio/mixeng.c	0.0 %	0 / 55	0.0 %	0 / 14	
audio/mixeng_template.h	0.0 %	0 / 39	0.0 %	0 / 120	
audio/noaudio.c	10.8 %	4 / 37	0.0 %	0 / 4	
audio/ossaudio.c	0.0 %	0 / 327	0.0 %	0 / 156	
audio/rate_template.h	0.0 %	0 / 38	0.0 %	0 / 28	
audio/trace.c	100.0 %	4 / 4	- %	0 / 0	
audio/trace.h	0.0 %	0 / 21	0.0 %	0 / 18	
audio/wavaudio.c	4.7 %	4 / 86	0.0 %	0 / 36	
audio/wavcapture.c	0.0 %	0 / 96	0.0 %	0 / 38	
authz/base.c	20.0 %	4 / 20	0.0 %	0 / 4	
authz/list.c	9.3 %	10 / 107	0.0 %	0 / 29	

- Next Step:
- Work on Coverage Reports
 - Isolate popular and unpopular paths
 - Isolate unreachable paths, such as:
 - devices not enabled at runtime
 - interfaces not accessible from the guest (e.g. monitor)
 - Correlate past CVEs to the popularity of the paths

Improving Hypervisor Security

- Current focus only on VMM -> QEMU
 - Code reduction
 - Latest QEMU versions have multiple features for specialization
- Work on metrics to measure security
 - Coverage, code path classification
 - Bug Localization
 - How many of the bugs found in the past 4 years would have been avoided with specialization?
 - Are bugs more frequent in most used or least used parts of the code?